

Basics of Fault Attacks

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Overview

- How to perform a fault attack?
- The different kinds of faults
- Fault attacks on symmetric and asymmetric cryptosystems
- About security
- Conclusion

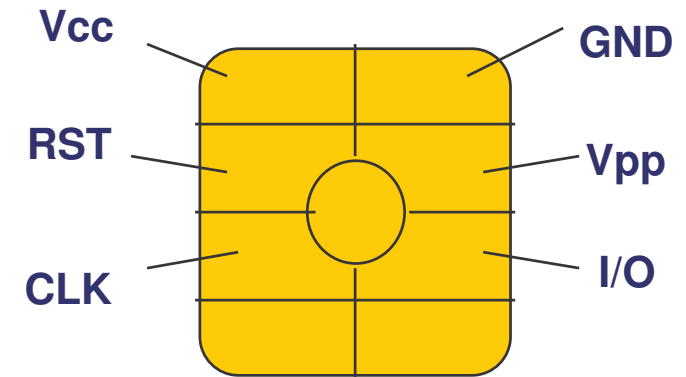
Smart Cards & Fault Induction

- Before 1996 :
 - Smart cards security \approx Mathematical security of cryptographic algorithms
- Side Channel Attacks :
 - ◆ 1996 : Timing Attacks
 - ◆ 1998 : Power consumption Analysis
 - ◆ 2001 : Electromagnetic Analysis
- Fault Attacks :
 - ◆ 1996 : Fault Induction Attack on the RSA CRT

How to perform a fault attack?

- **By using a glitch (power, clock)**

- ◆ Non-invasive
- ◆ Disturbs the whole component
- ◆ Relatively easy to counteract



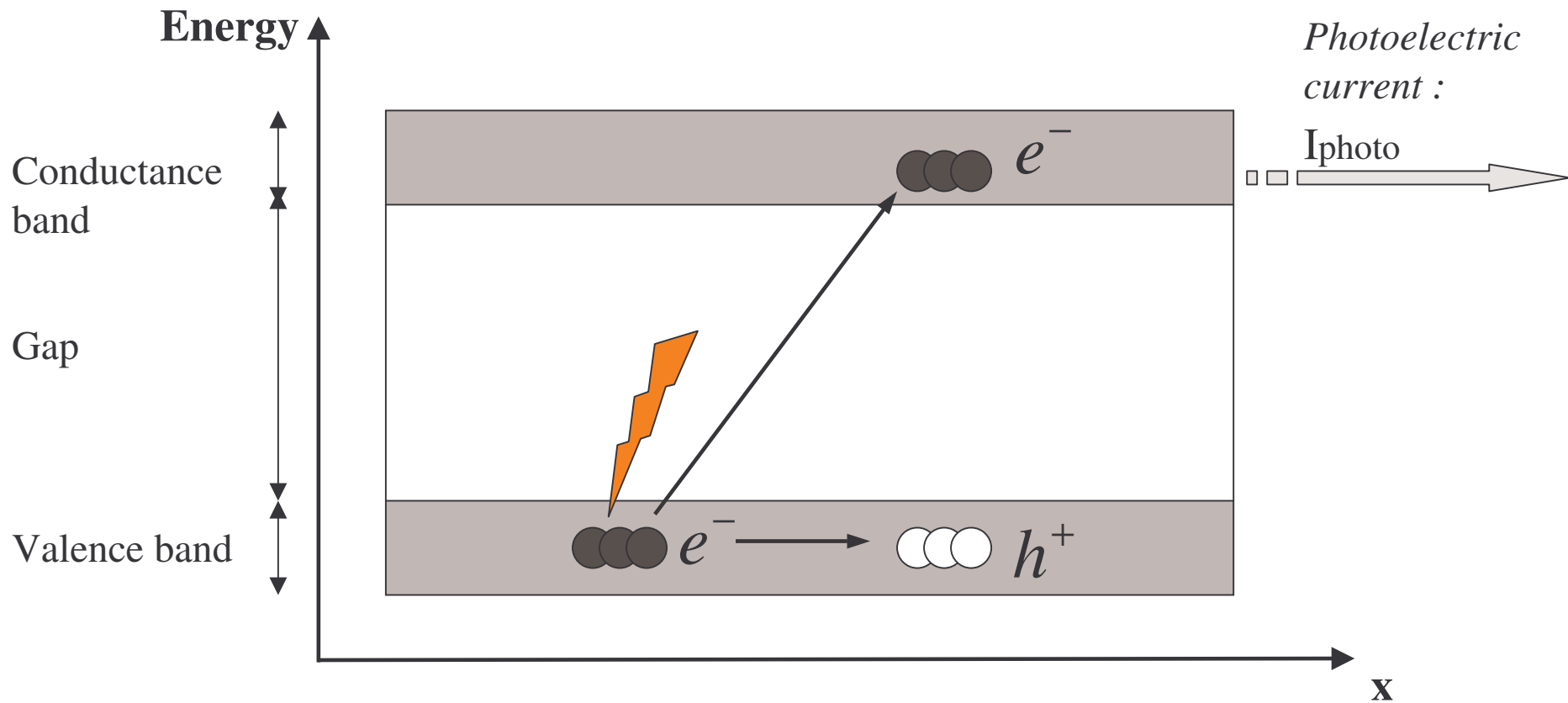
- **By using a light flash**

- ◆ Semi-invasive
- ◆ Equipment: a camera flash or a laser
- ◆ A means of disturbing a precise part of the component

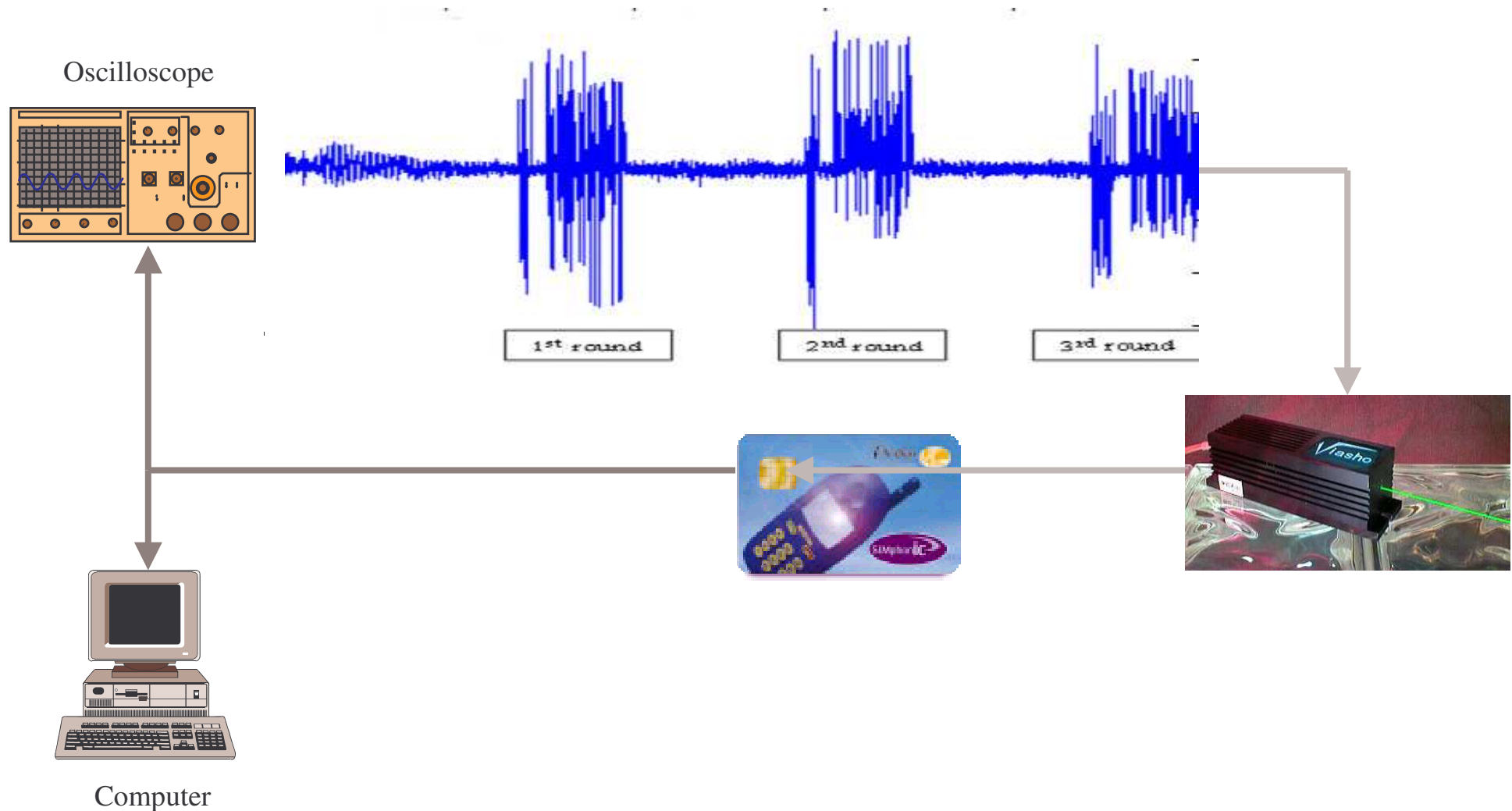


- **Other ways...**

Light attacks – Principle



Important parameter : the synchronisation



The different kinds of faults

- **Permanent faults:**
 - ◆ Modify definitively the value of a memory cell (DATA or EEPROM)
 - ◆ Very powerful if the data is related to sensitive objects (PIN, keys,...)
- **Transient faults:**
 - ◆ The most common
 - ◆ Disturbance of a code execution or of a computation
 - ◆ CPU and registers
 - ◆ Reading code / data

Fault attacks on asymmetric cryptosystems

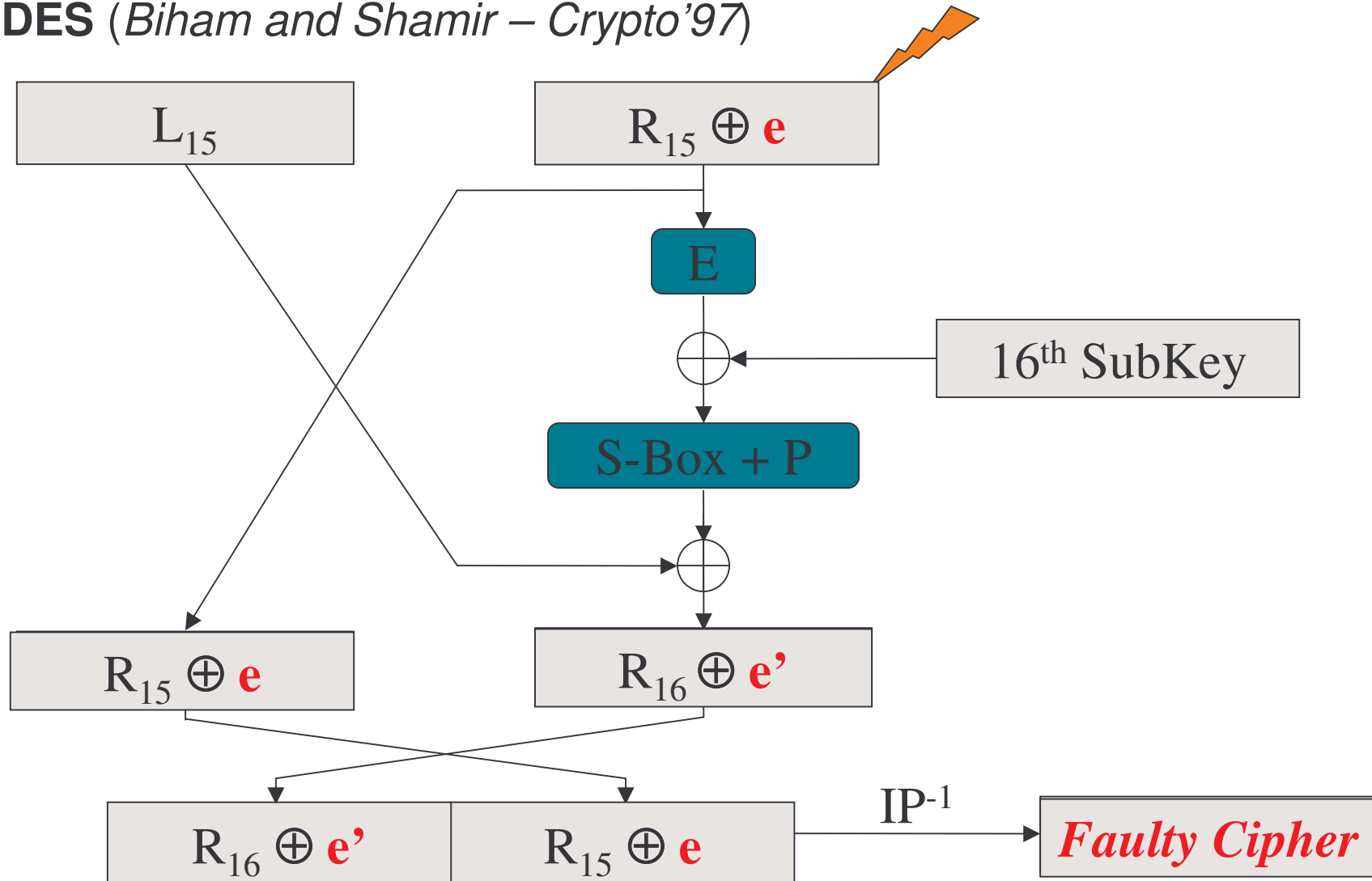
- **RSA** (*Boneh, DeMillo & Lipton*)
 - ◆ Secret key : (d, p, q)
 - ◆ Public key : $(e, N=p.q)$
- RSA-CRT:
 - ◆ $dp = d \bmod p-1$ and $dq = d \bmod q-1$
 - ◆ $S_p = m^{dp} \bmod p$ and $S_q = m^{dq} \bmod q$
 - ◆ $S = (((S_q - S_p) \bmod q) \times (p^{-1} \bmod q)) \times p + S_p) \bmod N$
- Disturbance during the computation of S_p (or S_q) $\rightarrow \hat{S}$

$$q \text{ (or } p) = \text{GCD}(S - \hat{S}, N)$$

$$= \text{GCD}(m - \hat{S}^e, N) \quad (\textit{Lenstra})$$

Fault attacks on symmetric cryptosystems

- DES (Biham and Shamir – Crypto'97)



Fault attacks on symmetric cryptosystems

- **DES** (*Biham and Shamir – Crypto'97*)

- $IP(C)_{32-63} = R_{15}$

- $IP(C)_{32-63} \oplus IP(FC)_{32-63} = e$

- $IP(C)_{0-31} \oplus IP(FC)_{0-31} = e'$

- $IP(C)_{0-31} \oplus IP(FC)_{0-31} = PoS(E(R_{15}) \oplus K_{16}) \oplus PoS(E(R_{15} \oplus e)) \oplus K_{16})$

→ Eliminate the K_{16} 's which do not satisfy:

$$e' = PoS(E(R_{15}) \oplus K_{16}) \oplus PoS(E(R_{15} \oplus e)) \oplus K_{16})$$

- The secret key can be recovered by using 2 faulty ciphertexts.

Fault attacks on symmetric cryptosystems

- **AES** (*Piret and Quisquater – CHES 2003*)
 - ♦ Modification of 1 byte of the *MixColumns*' input has an impact on 4 bytes.
 - ♦ Modification of 1 byte between the *MixColumns* of the 7th round and the *MixColumns* of the 8th round.
 - ♦ The secret key can be recovered by using 2 faulty ciphertexts.

About Security

- Hardware countermeasures:
 - ◆ Sensors
 - ◆ Filters
 - ◆ Dual rails
 - ◆ Desynchronisation
- Software countermeasures:
 - ◆ Must be installed on each layer of an application
 - ◆ Very costly in terms of both memory space and timings
 - ➔ Choosing appropriate countermeasures:
 - Determine the attacker's possibilities,
 - Select the objects and the functions to protect.

Conclusion

- Easy to set up...
but requires technical experience to successfully put such attacks into practice.
- The threat exists so the risk has to be seriously considered.
- Efficient countermeasures are well-known...
but must be implemented both carefully and sparingly !