# Robust Finite Field Arithmetic for Fault-Tolerant Public-Key Cryptography



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### Agenda

- Observations and Motivation
- Need for fault tolerance
- Introduction to homomorphic embeddings
- Error model
- Previous ideas, their flaws, and improvements
- Relation to Coding Theory

# Some Observations and Motivation

- Current cryptographic keysizes are "computationally secure"
- But: real and tangible threat from side-channel attacks
- Passive attacks have been sufficiently covered in the literature
- Active attacks may prove to be more difficult to defend against
- Need for robust cryptosystems
- How do you prevent somebody from driving a spike (electrical/mechanical) through your chip?

### **The Famous CRT Attack on RSA**

- Bellcore attacks: Boneh, et al. 1996: Introduce arbitrary fault into one of the exponentiations, compute GCD(S-S',N)=p --> Modulus is factored.
- Similar attacks on other signature schemes
- Shamir's countermeasure does not always help [BOS02]
- Raised awareness of necessity to verify signature before returning result.
- Problem: How to tell if something went wrong without verifying the signature?
- Need for lightweight fault-tolerance measures to add robustness to finite field arithmetic

# Fault Tolerance requires Error Correction

- Need to introduce redundancy into system
- Use meaningful, i.e. large distance, redundancy to spot errors and/or correct them (i.e. codes!)
- Fundamentally different error model: Malicious adversary vs. binary symmetric channel
- Also: computation instead of transmission
- How do we compute with encoded values? Operations need to be preserved
- (Hint: Cyclic and Arithmetic codes possess an arithmetic structure).

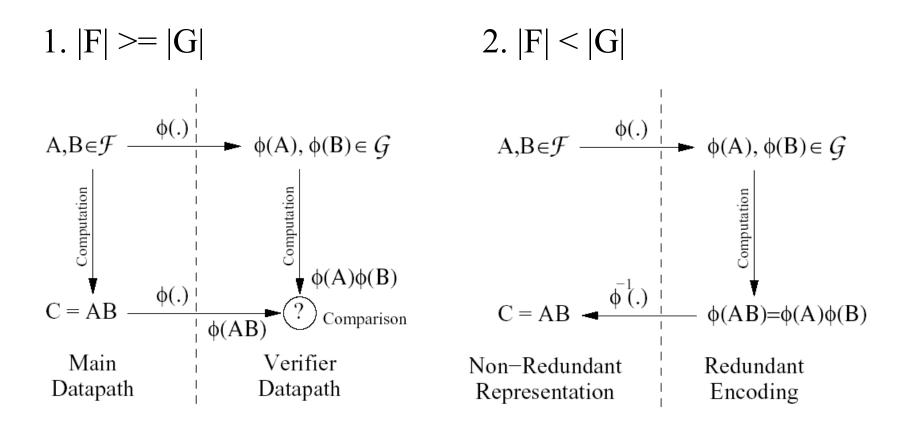
# **Some more Observations**

- Underlying arithmetic structure of public key cryptosystems are finite fields, either prime (RSA, DH, ECC) or extension fields (ECC)
- Cyclic and arithmetic codes use similar finite field arithmetic
- Can we make use of finite field structures to achieve faulttolerance?
- Idea: Homomorphic Embedding using scaling techniques

# **Homomorphic Embedding**

- Use homomorphism to embed field elements into larger (i.e. redundant) ring:
  - □ Perform all computations in ring w/ redundancy
  - Homomorphism ensures that field operations are preserved in ring as long as there is no fault
  - $\Box$  Faults can be detected after each atomic operation
  - □ Decode the final result only at the very end if no errors have occurred in any step
- Transformation function  $\phi : \mathcal{F} \to \mathcal{G}$  for elements  $a, b \in \mathcal{F}$ :
- Preserves additive identity:  $\phi(0) = 0$
- Preserves addition:  $\phi(a) + \phi(b) = \phi(a+b)$
- Preserves multiplication:  $\phi(a \cdot b) = \phi(a) \cdot \phi(b)$
- Does not necessarily preserve multiplicative inverse

### **Two strategies**



# **Practical Homomorphisms**

- Extension fields:  $\phi$ :GF(q<sup>m</sup>)->GF((q<sup>m</sup>)<sup>n</sup>)
  - □ "Natural embedding"
  - $\Box$  Too restrictive to be practical (huge overhead for n>2)
- Ring homomorphisms:
  - $\Box$  Prime field into integer ring:GF(q) -> Zp
  - $\Box$  Extension field into polynomial ring:GF(q<sup>m</sup>)->GF(q)[x]
- Homomorphism ensures that ring operations preserve field operations
- Perform all necessary operations in the ring, then transform the result back
- Important: Choose homomorphism with "useful" redundancy, i.e. no naïve embedding

# **Scaled embedding**

- Idea losely based on modulus scaling m=p·s
- Scaling of field elements with generator value g:  $\phi(a)=g \cdot a \in R$
- Goal: Partition the ring into cosets of which only one contains valid symbols
- Error detection by checking for membership
- Scaling factor s determines amount of redundancy r=log<sub>2</sub>s and form of effective ring modulus m = q·s
- Choose s such that m has pseudo-Mersenne form 2<sup>n</sup>±u (prime fields) or x<sup>n</sup> ± u(x) (extension fields)

# **Ring operations**

- Addition:  $\phi(a+b) = \phi(a) + \phi(b) = g(a+b) \mod m$
- Multiplication:  $\phi(a) \cdot \phi(b) = g^2 a b != \phi(a \cdot b) \mod m$
- Define alternative \*-Multiplication:  $\phi(a)^*\phi(b) = (ga \cdot gb)/g \mod m = \phi(a \cdot b)$
- Note: Division needs to occur strictly before modular reduction step!
- Also: Division is costly and sits on critical path

#### **Error Model**

- Assumption of additive errors that may be introduced by an attacker, e.g. through light-attack with focussed laser beam
- Let  $A = \phi(a)$ ,  $B = \phi(b)$  and  $e_A, e_B$  error terms

$$C' = (A + e_A) \star (B + e_B)$$
  
=  $(g^2 \cdot a \cdot b + g(a \cdot e_B + b \cdot e_A) + e_A \cdot e_B)/g \pmod{m}$   
=  $C + a \cdot e_B + b \cdot e_A + \frac{e_A \cdot e_B}{g} \pmod{m}$   
=  $C + e_C$ 

• Error detection through reduction mod s (but outside of critical path!)

#### **Idempotent Scaled Embedding**

- Find idempotent generator  $g=g^2 \mod m$
- Arithmetic AN codes (Proudler 1989)
- Same principle applies to binary fields  $GF(2^k)$ ->R
- However, one-sided error masking flaw due to distributive law:

$$A' = \phi_i(a) + e_A$$
  

$$B = \phi_i(b)$$
  

$$A' \cdot B = (g \cdot a + e_A)(g \cdot b) \pmod{m}$$
  

$$= g^2 \cdot a \cdot b + g \cdot b \cdot e_A \pmod{m}$$
  

$$= \phi_i((a + e_A)b)$$

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### **Idempotent AN+B codes**

- Exist whenever scaling factor s co-prime with field modulus p
- Define scaling factor g and constant term c:
- g,c idempotent and  $g c = 0 \mod m$
- $\bullet \quad \phi(a) = ga + c \mod m$
- Use only for multiplication, since addition is no longer preserved by AN+B codes
- Again, also applies to extension fields

 $g = (s^{-1} \bmod p) \ s$ 

 $c = (p^{-1} \bmod s) p$ 

#### **Multiplication**

Re-define \*-Multiplication as

$$A \star B = (g \cdot a + c) \cdot (g \cdot b + c) - c \pmod{m}$$
$$= g^2 \cdot a \cdot b + c \cdot g(a + b) + c^2 - c \pmod{m}$$
$$= \phi_i(a \cdot b) = g(a \cdot b) \pmod{m}$$

- Conversion from AN to AN+B codes only necessary between heterogeneous operations.
- AN+B codes no longer mask one-sided errors like AN codes do:

$$A' \star B = (g \cdot a + c + e_A)(g \cdot b + c) - c \pmod{m}$$
$$= g(a \cdot b) + e_A(g \cdot b + c) \pmod{m}$$
$$\equiv e_A \mod s$$

#### **Undetectable Errors**

- Addition:  $e_A = -e_B \mod s \rightarrow e_C = 0 \mod s$
- Occurs with probability  $1/s^2$
- Multiplication:

$$\begin{aligned} A' \star B' &= (g \cdot a + e_A + c) \cdot (g \cdot b + e_B + c) - c \mod m \\ &= g(a \cdot b) + e_A(g \cdot b + c) + e_B(g \cdot a + c) + e_A \cdot e_B \mod m \\ e_{R\star} &= e_A(g \cdot b + c) + e_B(g \cdot a + c) + e_A \cdot e_B \mod m . \end{aligned}$$

- Since  $g=0 \mod s$  and  $c=1 \mod s$  we have  $e_R = e_A + e_B + e_A \cdot e_B \mod s$ .
- Undetectable with probability of  $\Phi(s)/s^2$  ( $\Phi$ :Euler totient function)

# Algorithm Based Fault Tolerance

- Error detection only, no correction. But operation replay a possibility, if operands still available.
- Can be implemented as check for C=0 mod s (possibly beside the main data-path)
- Requires full modular reduction by s (no special prime), but outside the critical path in HW, or only periodically in SW.
- Can only handle transient faults gracefully, permanent faults not correctable

# **Review: Cyclic Binary and Arithmetic Codes**

- Cyclic codes: principal ideals generated by divisors of x<sup>n</sup>-1 mod q
- If symbol  $(x_0, x_1, ..., x_{n-1}) \in C$ , then shifted symbol  $(x_{n-1}, x_0, ..., x_{n-2}) \in C$ , any valid symbol multiplied by any polynomial is again a valid symbol.
- Arithmetic codes have similar properties, except that carries come into play and require a different interpretation of minimum distance
- Scaled embedding is identical to computing with cyclic or arithmetic codes, if
   m=2<sup>n</sup>-1 or m(x)=x<sup>n</sup>-1 (q=2)
  - $\Box$  s=m/p (p is determined through factorization of m)
- Unfortunately cyclic codes too restrictive for embedding large extension fields of size 100<k<500 (requires large irreducible polynomial)</li>
- Only few suitable parameters (d is design distance):

| n | 263 | 359 | 383 | 479 | 503 | 719 | 839 | 863 | 887 | 983 |
|---|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| k | 131 | 179 | 191 | 239 | 251 | 359 | 419 | 431 | 443 | 491 |
| δ | 8   | 9   | 9   | 13  | 9   | 11  | 11  | 9   | 9   | 11  |

#### **Extended Parameter Sets**

- Allow m to have pseudo-Mersenne form: m=2<sup>n</sup>±u or m(x)=x<sup>n</sup>±u(x), with weight u small, e.g. u=3,5,9,...
- Still very efficient modular reduction, only a few extra adds
- Better chance of finding suitable parameters yielding large irreducible factors or primes (see paper appendix for examples)
- No longer purely cyclic codes, but rather "accumocyclic" codes
- Code family not reported in literature

# Conclusions

- Scaled embedding based ring homomorphism are a lightweight method for error detection in finite field arithmetic
- Large possible range of scaling factors for trade-offs between performance and redundancy
- Drawback:
  - □ Choice of field somewhat dependent on factorization of scaled modulus
  - □ Not all errors can be detected equally likely
  - □ Probability of detection is only dependent on error pattern, but not data.
- Future work: Characterization of "Accumocyclic" codes wrt minimum-/ design-distance

#### **Thanks for your attention!**

Any questions?