

# On Protecting Cryptographic Applications Against Fault Attacks Using Residue Codes

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# OUTLINE

- Introduction
- Summary of Contribution
- Non-linear Residue Codes for Error Detection
- Adversarial Model
- Attacks on Residue Codes
- Error Detection Strategy
- Architecture
- Implementation Results
- Conclusion and Future Work

# INTRODUCTION

- Adversary having physical access to cryptographic device can introduce errors during the calculations
- Faulty calculations → compromise of secret keys
- Remedy: Equip the device with *error detection* capability
- Conventional error-detection codes may not be sufficient against sophisticated attackers
- Karpovsky and Taubin proposed non-linear codes



# CONTRIBUTION

- Our solution also based on non-linear codes
  - Specifically quadratic residue codes
- Our contribution:
  - Investigation of the security of quadratic residue codes against a new type of adversarial model
  - Proposal of a new residue codes using two moduli
  - Integration of the quadratic residue codes into the datapath of an embedded processor
  - Investigation of the overhead cost of the integration (chip space, time complexity)

# Residue Codes for Error Detection

- Non-linear residue codes

$$C = \{(x, w) \mid x \in Z_{2^k}, w = f(x) \bmod p \in F_p\}$$

- Quadratic residue codes

$$C = \{(x, w) \mid x \in Z_{2^k}, w = x^2 \bmod p \in F_p\}$$

- Dual residue codes

$$C = \{(x, w) \mid x \in Z_{2^k}, w = f_p(x) \bmod p \parallel f_q(x) \bmod q \}$$

$$w = w_p \parallel w_q, w_p = f_p(x) \bmod p \text{ and } w_q = f_q(x) \bmod q$$

# Undetected Errors

- Let  $e_x$  and  $e_w$  denote errors in the data  $x$  and parity  $w$ , respectively
- Undetected errors

$$f(x + e_x \bmod 2^k) \bmod p = w + e_w \bmod 2^r$$

- The probability that this error remains undetected (error masking probability)

$$Q(e) = Q(e_x, e_w) = \frac{|\{x \mid (x + e_x, w + e_w) \in C\}|}{|C|}$$

# Adversarial Model

- Assumptions on the (*powerful*) adversary
  - cannot read the bits in the data path; i.e.  $x$  and  $w$  are unknown.
  - can flip bits of the data  $x$  and the parity  $w$  to generate undetectable errors
- Example: simple residue code
  - $w = x \bmod p$ , where  $p = 2^r - 1$  and  $r < k$
  - A data word  $x = (x_{k-1}, \dots, x_r, x_{r-1}, \dots, x_1, x_0)$
  - Attack:  $x_m = (x_{k-1}, \dots, x_r', x_{r-1}, \dots, x_1, x_0')$
  - If  $x = (x_{k-1}, \dots, 0, x_{r-1}, \dots, x_1, 1) \rightarrow x_m = x + p \rightarrow w = x_m \bmod p$

# Attacking Quadratic Residue Codes

- Security depends on the choice of the modulus
- Example:
  - $p = 2^{32}-5$  (suitable for protecting computer words )
  - $p = 11111111111111111111111111111111111011$
  - Data words of the form  $x = (x_{31}, \dots, x_4, x_3, 0, x_1, x_0)$
  - Attack:  $x_m = (x_{31}', \dots, x_4', x_3', 0, x_1', x_0')$
  - $x_m = p-x \rightarrow w = x^2 \bmod p = (p-x)^2 \bmod p$
  - Success probability: 50%
- A better modulus may result in poor implementation
  - $p = 0xFB01CDD9$



# Dual Residue Codes

- Basic idea is to use two moduli,  $p$  and  $q$
- Parity
  - $w = f_p(x) \bmod p \parallel w_q = f_q(x) \bmod q$
- Attacking Example:
  - $w_p = x \bmod 2^{19}-1$  and  $w_q = x^2 \bmod 2^{13}-1$
  - $x = (x_{31}, \dots, 0, x_{12}, \dots, x_1, 1) \rightarrow x_m = x+q \rightarrow w_q = x_m \bmod q$
  - $w_p \neq x_m \bmod p = x \bmod p + 2^{13}-1 \bmod p$
  - If  $w_p = (w_{p,18}, \dots, 0, w_{p,12}, \dots, w_{p,1}, 1)$
  - Success rate is 1/16 if we are able to flip the bits  $x_{13}$ ,  $x_0$ ,  $w_{p,13}$ , and  $w_{p,0}$ .

# Quadratic Dual Residue Codes

- Definition

- $w_p = x^2 \pmod p$  and  $w_q = x^2 \pmod q$ .

- Due to Chinese Remainder Theorem

- there are four data words  $x_1, x_2, x_3, x_4$  that have the same parity
- $s_p = x \pmod p$  and  $s_q = x \pmod q$
- $x_1 \equiv (s_p \cdot N_p \cdot M_p + s_q \cdot N_q \cdot M_q) \pmod n$
- $x_2 \equiv (-s_p \cdot N_p \cdot M_p + s_q \cdot N_q \cdot M_q) \pmod n$
- $x_3 \equiv (s_p \cdot N_p \cdot M_p - s_q \cdot N_q \cdot M_q) \pmod n$
- $x_4 \equiv (-s_p \cdot N_p \cdot M_p - s_q \cdot N_q \cdot M_q) \pmod n$

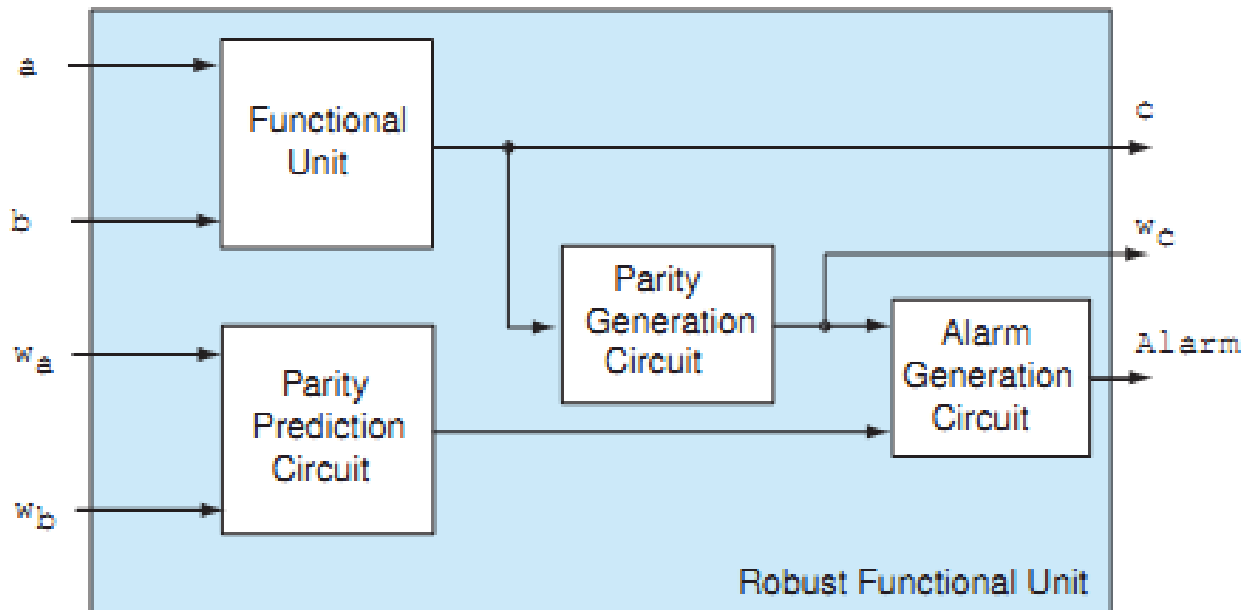
# Quadratic Dual Residue Codes

- Attack scenarios

- $x_1 \equiv -x_4 \pmod{n}$ 
  - $p = 2^{19}-1$  and  $q = 2^{13}-1$
  - $n = p \cdot q = 1111111111111011111100000000000001 \rightarrow$   
difficult
- $x_1 \equiv x_2 \pmod{q}$
- $x_1 \equiv -x_2 \pmod{p}$
- Adding a multiple of  $n$  to  $x$ .
- Since  $n < 2^{32}-1$  it is possible, however difficult and unlikely
- Choose  $k = 31 \rightarrow$  some performance implications

# Robust Functional Unit

- Input parities are known
  - Since they are output of other robust functional unit



# Robust Adder

## Predicted parity

$$w_c^* = |(a + b + c_{in})^2|_p$$

$$= |a^2|_p + |b^2|_p + 2(ab + c_{in}(a + b)) + c_{in}$$

## Calculated parity

$$w_c = |(c_H \cdot 2^k + c_L)^2|_p$$

$$= |c_H \cdot |2^{2k}|_p + c_H \cdot |c_L|_p \cdot |2^{k+1}|_p + |c_L^2|_p|_p$$

$$= |c_H \cdot |2^{2k} + c_L \cdot 2^{k+1}|_p + |c_L^2|_p|_p$$

## Check

$$w_c = w_c^*$$

$$|c_H \cdot |2^{2k} + c_L \cdot 2^{k+1}|_p + |c_L^2|_p|_p =$$

$$w_a + w_b + |2(ab + c_{in}(a + b)) + c_{in}|_p$$

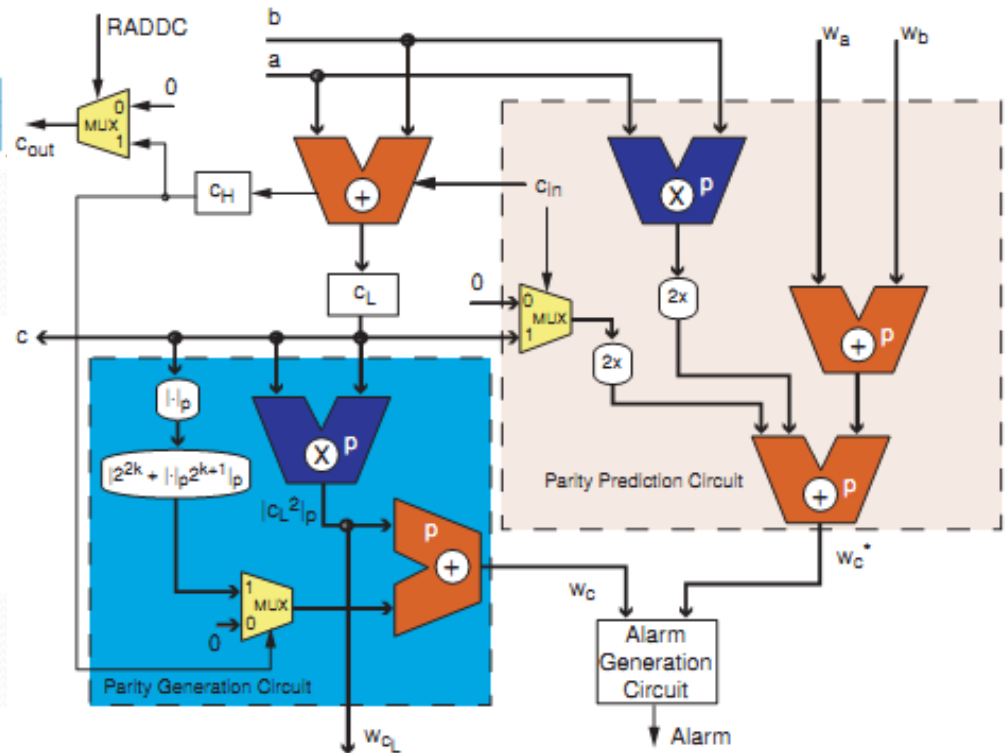


Figure 4. Robust Addition Unit

# Robust Multiplier

Predicted parity

$$w_c^* = \left| |a^2|_p \cdot |b^2|_p \right|_p$$

$$= |w_a \cdot w_b|_p$$

Calculated parity

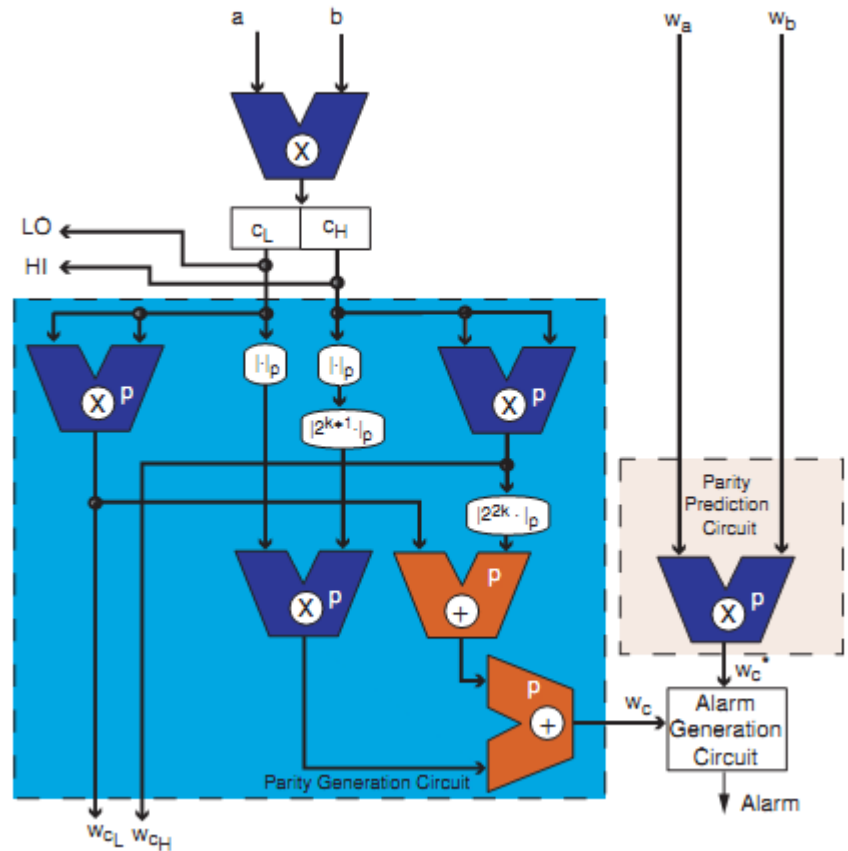
$$w_c = \left| (c_H \cdot 2^k + c_L)^2 \right|_p$$

$$= \left| c_H^2 \cdot 2^{2k} + c_H \cdot c_L \cdot 2^{k+1} + c_L^2 \right|_p$$

$$= \left| |c_H^2|_p \cdot |2^{2k}|_p + |c_H|_p \cdot |c_L|_p \cdot |2^{k+1}|_p + |c_L^2|_p \right|_p$$

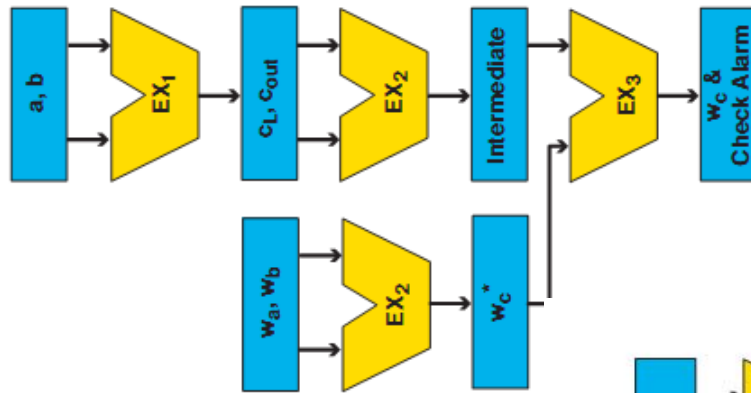
Check

$$w_c = w_c^*$$



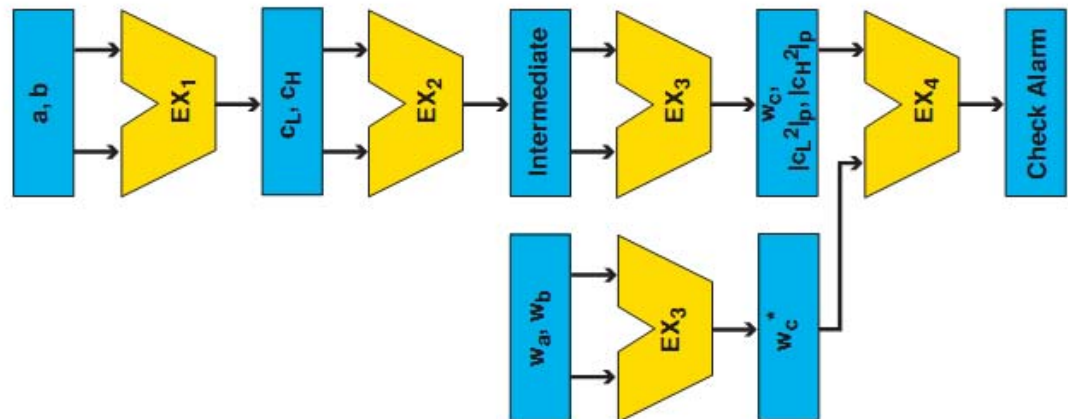
# Integration

- Pipeline Integration of the Proposed Robust Functional Units



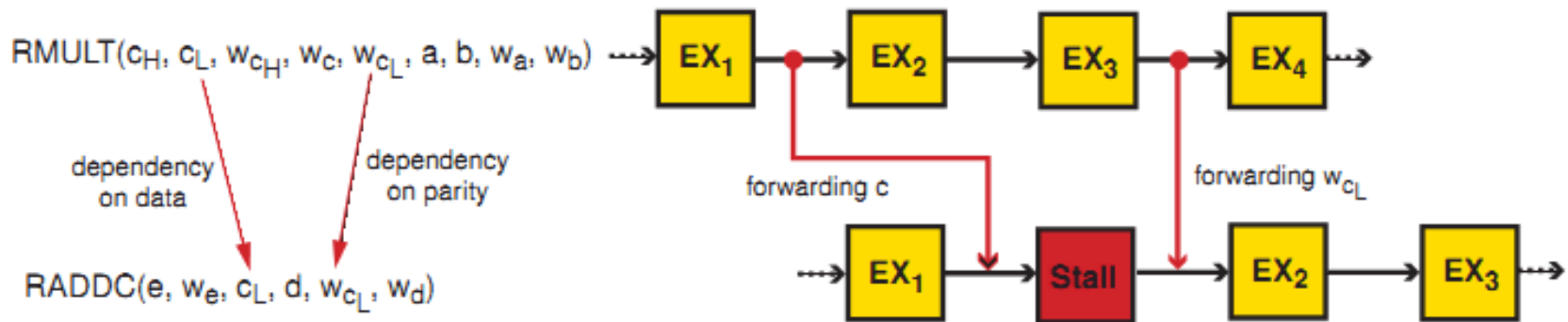
Adder

Multiplier



# Data Hazards

- Occasional pipeline stalls
  - Due to data dependencies and long lasting robust operations
  - Reordering can eliminate most.





# Processor Configurations

- Configuration 0:
  - 32-bit Xtensa LX3 microprocessor
  - A simple embedded processor without robust units
- Configuration 1:
  - $p = 2^{32} - 5$  ( $w_p = x^2 \bmod p$ ) and  $k = 32$
  - Unsafe against the proposed adversary model
- Configuration 2:
  - $p = 2^{31} - 1$  ( $w_p = x^2 \bmod p$ ) and  $k = 31$
  - Unsafe against the proposed adversary model
  - Easier to implement in hardware

# Processor Configurations

- Configuration 3

- $w_p = x^2 \bmod p$ ,  $w_q = x \bmod q$
- $p = 2^{19} - 1$  and  $q = 2^{13} - 1$  ( $k = 32$ )
- Unsafe against the proposed adversary model

- Configuration 4

- $w_p = x^2 \bmod p$ ,  $w_q = x \bmod q$
- $p = 2^{19} - 1$  and  $q = 2^{13} - 1$  ( $k = 31$ )
- Unsafe against the proposed adversary model

# Processor Configurations

- Configuration 5

- $w_p = x^2 \bmod p, w_q = x^2 \bmod q$
- $p = 2^{19} - 1$  and  $q = 2^{13} - 1$  ( $k = 32$ )
- Good protection against the proposed adversary model

- Configuration 6

- $w_p = x^2 \bmod p, w_q = x^2 \bmod q$
- $p = 2^{19} - 1$  and  $q = 2^{13} - 1$  ( $k = 31$ )
- Good protection against the proposed adversary model

# Implementation Results

Table I  
CLOCK CYCLE COMPARISON FOR MONTGOMERY IMPLEMENTATION

Configurations	2048-bit	1024-bit	512-bit
Configuration 0	304,585	88,588	29,859
Configuration 1	129,802	36,186	12,394
Configuration 2	208,571	57,936	18,126
Configuration 3	190,791	51,845	16,592
Configuration 4	208,564	57,894	18,119
<b>Configuration 5</b>	190,791	51,845	16,592
<b>Configuration 6</b>	208,564	57,894	18,119

Lower clock count  
due to optimized  
functional units

~ 50% increase in  
ASIC area

Table II  
SPEED AND AREA INFORMATION FOR ASIC IMPLEMENTATION

Configurations	CPU Speed (MHz)	Base CPU Area	TIE Area	Total Area
Configuration 0	320	64,000	0	64,000
Configuration 1	320	64,000	33,076	97,076
Configuration 2	320	64,000	32,985	96,985
Configuration 3	320	64,000	32,300	96,300
Configuration 4	320	64,000	32,289	96,289
<b>Configuration 5</b>	320	64,000	34,918	98,918
<b>Configuration 6</b>	320	64,000	34,912	98,912

Negligible decrease in clock frequency

Less than 50% increase

more DSP units

# Implementation Results

Table III  
SPEED AND GATE INFORMATION FOR FPGA IMPLEMENTATION WITH TIME CONSTRAINT @ 33.33 MHz

Configurations	Max Clock Frequency (MHz)	Slice Count	LUT Count	RAM16b	DSP48s
Configuration 0	37.281	7,751	19,958	272	1
Configuration 1	33.338	9,263	26,761	272	1
Configuration 2	34.338	9,395	26,701	272	0
Configuration 3	36.004	8,917	26,082	272	2
Configuration 4	36.004	8,915	26,080	272	2
<b>Configuration 5</b>	33.940	8,235	26,202	272	4
<b>Configuration 6</b>	33.940	8,234	26,198	272	4

Table IV  
SPEED AND GATE INFORMATION FOR FPGA IMPLEMENTATION WITH NO TIME CONSTRAINT

Configurations	Max Clock Frequency (MHz)	Slice Count	LUT Count	RAM16b	DSP48s
Configuration 0	57.621	7,751	19,958	272	1
Configuration 1	34.338	9,263	26,761	272	1
Configuration 2	40.538	9,395	26,701	272	0
Configuration 3	45.460	8,917	26,082	272	2
Configuration 4	45.460	8,915	26,080	272	2
<b>Configuration 5</b>	39.001	8,235	26,202	272	4
<b>Configuration 6</b>	39.001	8,234	26,198	272	4

Some decrease in clock frequency

# Conclusion and Future Work

- Certain residue codes are shown to be insecure in the adopted adversarial model
- A new class of error detection codes is proposed
- Robust functional units utilizing residue codes are designed and implemented in an embedded processor
- Implementation results of the new processor core for both ASIC and FPGA are reported

# Conclusion and Future Work

- The results show that it is possible to incorporate powerful error detection circuitry even into an embedded processor core if low to moderate increases in area and time are tolerable.
- The adopted error detection strategy benefits many cryptographic applications that uses basic arithmetic operations.
- Need for more analysis of the residue codes
  - We already obtained new results



QUESTIONS ?

THANK YOU