

# Differential Fault Analysis on Grøstl–256

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# Differential Fault Analysis

- Differential Fault Analysis (DFA): Inducing faults in a cryptographic algorithm with a secret and using the erroneous output as side-channel.
- Assumption: The attacker having control over the hardware device and is able to run the process multiple of times.
- If he is able to, he realizes a certain **Fault model**.
- By using correct and faulty outputs he retrieves (partial or full) information about the secret.
- Fault attacks were done on RSA, DES, AES and many other symmetric and asymmetric crypto algorithms.
- We focus here on fault attacks on hash functions in context of HMAC.

# HMAC: Definition

HMAC (Hash-based MAC) is a variant of Message Authentication Code (MAC) based on a cryptographic hash function.

## Hash-based Message Authentication Code (HMAC): Definition

$$\text{HMAC}_k(m) = h((k \oplus \text{opad}) \parallel h((k \oplus \text{ipad}) \parallel m))$$

where  $\text{opad} := 0x5C \dots 5C$  and  $\text{ipad} := 0x36 \dots 36$  are padding constants and  $\parallel$  denotes the concatenation.

# HMAC: Basic Attack Idea

- Choose hash function  $h$ .
- Unknown: Secret key  $k$  and maybe the input message  $m$ .
- Then we have

$$\text{HMAC}_k(m) = h(m')$$

with  $m' := (k \oplus \text{opad}) \parallel h((k \oplus \text{ipad}) \parallel m)$  being the input for the outer computation.

- The attacker gets the “message”  $m'$  if he is able to break  $h$ .
- Length and constants are known so one can cut off the last part to retrieve the secret key  $k$ .

# Differential Fault Analysis: SHA

## Secure Hash Algorithm (SHA):

- One-way functions with certain cryptographic properties.
- SHA-1, SHA-2 Family

## Attacks:

- DFA on SHACAL-1 reveals the key (FDTC 2009).
- With this result the input value of SHA-1 could be determined (FDTC 2011).

## SHA-3 Contest

- 2012: the next standard SHA-3 will be announced.
- Final round: Five finalists, one of them is Grøstl.
- Grøstl imitates the main structures of AES.

# Differential Fault Analysis: AES

- Advanced Encryption Standard (AES) is based on **states**. A state is a  $4 \times 4$  matrix with byte-entries that represent elements/polynomials of  $\mathbb{F}_{256} =: \mathbb{K}$ .
- There are four round functions:
  - **AddRoundKey**: Adds the round key to the current state
  - **SubBytes**: Replaces all values in the current state by values from a fixed S-Box
  - **ShiftRows**: Shifts cyclic the rows of the current state
  - **MixColumns**: Multiplies the current state with a fixed matrix
- The last one of 10 **rounds** omits MixColumns.
- There are many popular DFAs on AES.
- Solely one fault is enough, to completely break the AES (WISTP 2011).

# Grøstl-256: Definition

- Size of states:  $8 \times 8$ -bytes
- Let  $\mathcal{S} := \mathbb{K}^{8 \times 8}$  be the set of  $8 \times 8$ -byte states.
- Internal block size and output length:  $l := 512, n := 256$
- Compression function:  $f(h, m) := P(h \oplus m) \oplus Q(m) \oplus h$
- $P, Q$  are permutation functions and consist of 10 rounds  $R_i$  each
- One round:  $R_i := \text{MB} \circ \text{SB} \circ \text{Sub} \circ \text{AC}$ 
  - AC: AddRoundConstant
  - Sub: S-Box layer (uses same S-Box as AES)
  - SB: ShiftBytes
  - MB: MixBytes
- Output transformation:  $\Omega_n(x) := \text{trunc}_n(P(x) \oplus x)$



## Grøstl-256: Definition

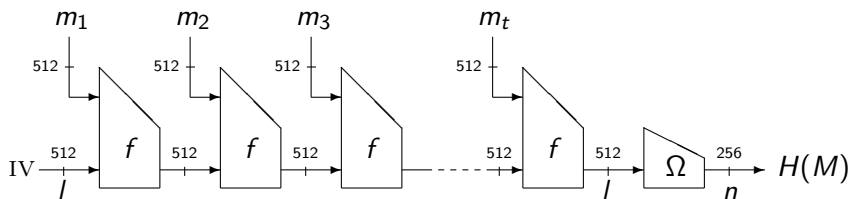


Figure 1: The Grøstl hash function.

## Grøstl-256: Definition

Let  $\mathfrak{S} := \mathbb{K}^{8 \times 8}$  be the set of  $8 \times 8$ -byte states.

## Compression Function

$$f: \mathfrak{S} \times \mathfrak{S} \longrightarrow \mathfrak{S}, (h, m) = P(h \oplus m) \oplus Q(m) \oplus h$$

$$P, Q: \mathfrak{S} \longrightarrow \mathfrak{S}, P = R_{P,9} \circ \dots \circ R_{P,0}, Q = R_{Q,9} \circ \dots \circ R_{Q,0}$$

$$R_i: \mathfrak{S} \longrightarrow \mathfrak{S}, R_i = \text{MB} \circ \text{SB} \circ \text{Sub} \circ \text{AC}_i$$

## Output Transformation

$$\Omega_n: \mathfrak{S} \xrightarrow{P \oplus \text{id}_{\mathfrak{S}}} \mathfrak{S} \xrightarrow{\text{trunc}_n} \mathbb{K}^{8 \times 4}, x \longmapsto \text{trunc}_n(P(x) \oplus x)$$

$$\text{trunc}_n: \mathfrak{S} \longrightarrow \mathbb{K}^{8 \times 4}, (s_{ij}) \longmapsto (s_{04}, s_{14}, \dots, s_{74}, \dots, s_{67}, s_{77})$$

## Grøstl-256: Definition

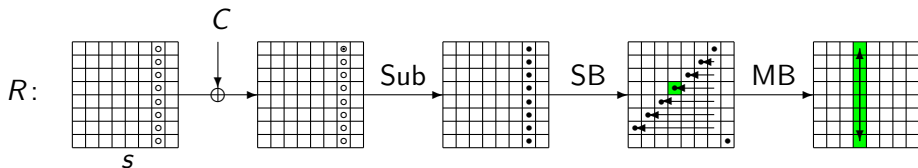


Figure 2: One round  $R$  of the Grøstl round function  $P$ .

Here  $s$  denotes the input state,  $C$  the constant added with AC (**AddRoundConstant**), **Sub** the **S-Box layer**, **SB** the **ShiftBytes** map and **MB** the map **MixBytes**.

# Important Differences: DFA on AES and Grøstl

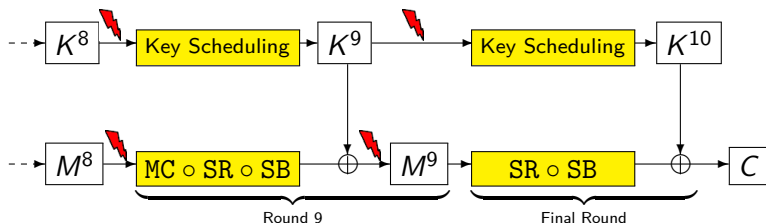


Figure 3: Some of the fault positions used in DFA on AES.

Known DFA on AES are not directly applicable to Grøstl.

- Only half of the informal information is being output.
- The output transformation  $\Omega_n$  is a one-way function, so the output of the compression function is unknown.
- There is no key schedule, only plain constants.

## Very Basic DFA on AES by Dusart (4. AES-C. 2003)

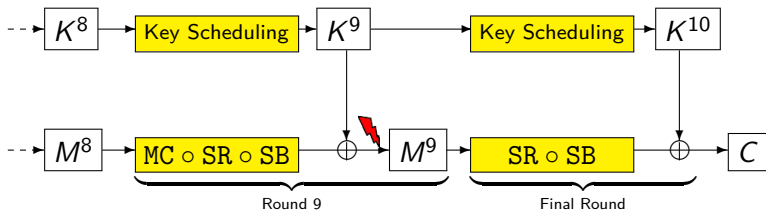


Figure 4: Position of induced fault in a very basic DFA on AES.

- A single one-bit fault is induced in only one byte.
- The correct output  $C$  and the faulty output  $D$  are known.
- Inverting ShiftRows in one byte of  $C$  and  $D$ .
- $C \oplus D$  is 0 in every entry except for the one in entry  $j$ .  
$$\delta_j = \text{SubByte}(M_j^9) \oplus \text{SubByte}(M_j^9 \oplus \epsilon_j)$$
- Guess  $\epsilon_j$  and obtain one byte of  $M^9$ .

# Fault Model

- One-Bit Fault Model: Only one entry in a state is changed in exactly one bit.
- There are eight possibilities for a one-bit fault in a byte.
- The knowledge of the position of the fault is *not* essential for a successful attack.

# The S-Box Difference

- The S-Box allows retrieving “hidden” information.
- Given the difference of correct and faulty S-Box values one can compute the original value  $x$ .

$$\delta_i = S(x) + S(x + \epsilon_i), \quad \text{for } i = 1, \dots, 4, \quad \delta_i, \epsilon_i, x \in \mathbb{K}$$

- A maximum of four different faults  $\epsilon_i$  are needed to compute one byte.

# Attack in five Steps

## Overview

$$x := f(h, m)$$

$$h(m) := \Omega_n(x)$$

## Grøstl Attack

- 1 Step 1: Recovering half of the state  $P(x)$  and  $x$  in  $\Omega_n(x)$
- 2 Step 2: Recovering the full state  $x$
- 3 Step 3: Pre-Computation
- 4 Step 4: Revealing  $h \oplus m$
- 5 Step 5: Revealing  $m$



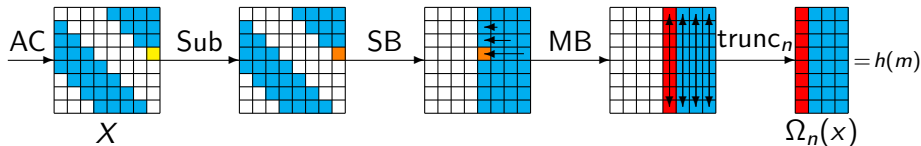
Step 1: Recovering half of the state  $P(x)$  and  $x$  in  $\Omega_n(x)$ 

Figure 5: Processing of faults in the last round of  $P$  in  $\Omega_n$ .

- $\Omega_n(x) \oplus \Omega'_n(x) = \text{trunc}_n(P(x) \oplus x \oplus P(x') \oplus x)$
- **Faults** are induced in  $X$  and **process through** SB, MB and  $\text{trunc}_n$ .
- Since SB, MB and  $\text{trunc}_n$  are bijective for the cyan shaded values, we can inverse them.
- Now we have the difference formula with a correct and faulty S-Box output. This reveals the absolute values of the **cyan** shaded entries of  $X$  and therefore half of  $P(x)$  or  $x$ .

## Step 2: Recovering the full state $x$

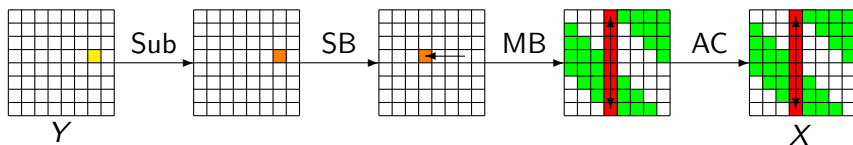


Figure 6: Processing of one fault in the penultimate round of  $P$  in  $\Omega_n$ .

- The **green** shaded entries of correct  $X$  are known from Step 1.
- **Yellow** Induced Fault; **Orange** Faulty S-Box value; **Red** Specific linear distributed faulty values.
- The specific, constant multiplication of MB allows to compute the orange value if two values in one red column are known. We know four: the green ones.
- We again get a S-Box difference which we can solve like before. This provides the complete state  $Y$  and therefore  $x$ .

## Step 3: Pre-Computation

- Now known:  $x$ . Still unknown:  $m$  and  $h$  of  $f(h, m)$ .
- Because of the one-way function  $\Omega_n$  and its truncation there is no chance to compute the faulty output  $x'$  of  $f$ .
- Assume one-bit faults in the state  $Z$  of the last round of  $P$  or  $Q$  before Sub. They provide the differences  $\delta_k$  after Sub.

$$\delta = \text{Sub}(Z) \oplus \text{Sub}(Z \oplus \epsilon)$$

$$x' = x \oplus (\text{MB} \circ \text{SB})(\delta)$$

- $\delta$  can only have  $255 \cdot 8 \cdot 8 \approx 2^{14}$  different values, they are stored in a table with entries  $\Omega_n(x')$ .
- The table provides  $x'$  out of  $\Omega_n(x')$ .
- This is the most time expensive step.

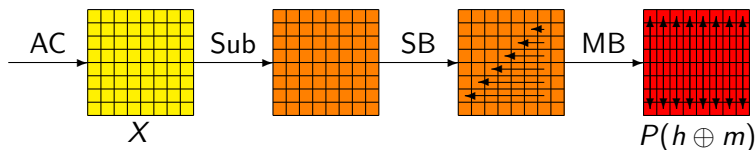
Step 4: Revealing  $h \oplus m$ 

Figure 7: Processing of all faults in the last round of  $P$  in  $f$ .

- Insert **faults** in  $P$  within the computation of  $f(h, m) = P(h \oplus m) \oplus Q(m) \oplus h$  ( $= x$ ).
- $x$  and  $x'$  are known, so once again a S-Box difference can be solved to obtain the values of the state  $X$ .
- $Q(m)$  and  $h$  cancel out, MB and SB are bijective:
 

$$\delta = (\text{MB} \circ \text{SB})^{-1}(x \oplus x') = \text{Sub}(X) \oplus \text{Sub}(X \oplus \epsilon)$$
- Therefore, knowing  $X$ , the value  $h \oplus m$  is retrieved by computing back the remaining nine rounds.

## Step 5: Revealing $m$

- This step is very similar to the previous one.
- The faults are induced in  $Q$  instead of  $P$ .
- With the same methods as before this provides the value  $m$  and therefore also  $h$ .
- Steps 3–5 have to be done for every message block  $m$ .

# Improvements to the Attack

- In **Step 2** the whole state was recovered – this is not necessary. It is enough to recover the half with four bytes per column and solve linear equations.
- **Step 1 and Step 2** can be done with a random byte fault model. It needs less faults and a weaker fault model imitating the attack of [Piret, Quisquater: CHES 2003].

# Simulation

- The attack is of low complexity: A complete attack of the output transformation  $\Omega_n$  and one compression step  $f$  takes **less than three minutes** on a usual PC.
- Most time is needed for the pre-computation:  $2^{14}$  computations of  $\Omega_n$  have to be done.
- Number of necessary errors depends on the way they are induced.
  - Induced when needed and with a known position: 2.19 faults per byte, this are 70, 140, 140, 140 faults for Step 1–4 respectively.
  - The improved method for Step 2 needs only 70 faults.
  - The random-byte fault model needs only 16 faults for Step 1 and Step 2, this are in average 296 faults overall.
  - Unknown position: 2.39 faults per byte needed, so we need in average 459 faults overall.

Thank you for your attention!

1eafa538 7de6610c 42a2598c d2996bf8 517d06f2 5a9962fa 0236f23e 27d8725d